Mixed Reality Training
REAL-WORLD ENVIRONMENTS TO HELP YOU TRAIN LIKE YOU FIGHT

We bring together virtual and augmented reality to create lifelike training environments and scenarios.

The nature of how we interact with computers is changing. Humans can now be safely immersed into virtual, augmented and mixed reality environments for a level of insight and interaction that was not previously possible.

Merging Realities / Maximum Results

While the applications of this powerful capability are far-reaching, training is one of the best use cases for mixed reality technology. We see it being implemented by governments and companies around the globe to deliver effective, economical, hands-on training that is nearly impossible to replicate in the real world.

But the value of mixed reality training can only be realized when these tools are informed by live data and integrated across users, systems and platforms. By integrating mixed reality as part of a holistic live, virtual, constructive (LVC) training environment, today’s U.S. Armed Forces can prepare using the same scenarios, obstacles and teamwork that they will use on the field of battle, no matter how it changes.

Leaders In LVC Training For Defense

HII is intimately involved across the entire Joint landscape and the Service departments supporting EMS and EW operations for 30+ years. Our efforts contributed significantly to each of the Service EW/EMS superiority initiatives as well as the multi-domain operational concepts being implemented today. One key to our success is our unique analytical approach that is based on navigating through the Joint Capability Integration and Development System (JCIDS) process with the application of established Systems Engineering (SE) procedures. This process enables the Development Planning (DP), Capability Planning & Analysis (CP&A) and Life Cycle Management (LCM) activities necessary for requirements generation, technology development, procurement, fielding and sustainment of effective weapon systems.

ABOUT US:
HII is an all-domain defense and technologies partner, recognized worldwide as America’s largest shipbuilder. With a 135-year history of trusted partnerships in advancing U.S. national security, HII delivers critical capabilities ranging from the most powerful and survivable naval ships ever built, to unmanned systems, ISR and AI/ML analytics. HII leads the industry in mission-driven solutions that support and enable an all-domain force. Headquartered in Virginia, HII’s skilled workforce is 44,000 strong. For more information please visit HII.com.

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HII’s Mixed Reality Training Solutions

Training done right means the people who brave battle are prepared for whatever comes their way, so they can make their way home. Our engineers, technologists, program managers and first-class experts apply an agile engineering methodology to every project and problem, saving time and money for our clients while delivering unparalleled mixed reality solutions to support your training objectives.

Synthetic Reality
Using advanced 3D scanning and modeling tools, HII’s designers create training environments based on your distinct specifications that vividly and accurately reflect the real-world environments that users will encounter on the field of battle.

Virtual Reality
We can develop custom virtual reality environments for any mission or objective, to deliver training that immerses users into the battlespace as if they were actually there, so they can use their senses to respond and analyze information more quickly and effectively.

Augmented Reality
By providing live or scripted data on a wearable device that overlays the real-world environment, our augmented reality training solutions let warfighters quickly fuse and respond to disparate sets of information for a true-to-life readiness experience.

Mixed Reality
Our mixed reality trainers bring together the real world with computer-generated representations to allow users to seamlessly interact with both in a cohesive, interoperable environment that vividly mimics what they’ll encounter in battle.

Spotlight: Virtual Bridge Trainer
Few things can replace the experience of standing on the bridge of a U.S. Navy ship, maneuvering the maritime aspects of a joint operation with air and ground forces. By combining actual 3-D bridge models and using the commercial game engine Unity3D as a framework, we developed a first-of-its-kind trainer that allows users to virtually walk the bridge of a ship and interact with specific components in an LVC environment. The result is virtual reality training built from the specs of a real Navy vessel that can interact across platforms for a truly integrated training experience.

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